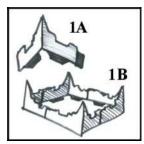
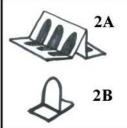
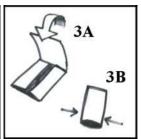
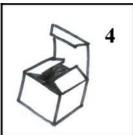
PHANTOM'S VORTEX -ASSEMBLY INSTRUCTIONS-









WHAT YOU'LL NEED: A piece of POSTERBOARD or CARDBOARD (about 15 inches square), Scissors, Elmer's glue (or a glue stick), and a ruler or other straightedge. The game also requires a set of dice (download a free set from the RavensBlight toyshop), and 8 pennies (or other small coins).

GAME BOARD: Begin by cutting out the four game board sections on parts pages 1-4. Sections 2 and 4 should overlap the blank green panels on sections 1 and 3. Position the sections carefully together and glue them in place. Then glue the entire game board to a piece of cardboard or poster board to give it strength. Next we'll build the temple in the center of the board. There are four temple sections on parts pages 5-8. Cut out each piece along the red outer lines, and then carefully fold DOWNWARD along the blue center line. Glue the two sides together and cut away the white area around the piece. Lay the piece with the black panels facing you. Fold DOWNWARD along the wall's center line (between the peak and the little blue triangle). Fold both bottom tabs downward, but do not fold the square tab at the side. The finished piece is now one of the four corners of the Temple (see Figure 1A). After all four pieces are created in this way, connect them to each other by gluing the black panels to the backs of the adjoining pieces as shown in Figure 1B. Position the Temple on the game board between the Temple walkway (the path with the orange spirals) and the Courtyard walkway (the path with the purple spirals). Be sure the bottom tabs are folded inwards with the green side UP, and glue the Temple to the game board.

Next comes the Courtyard walls, found on parts pages 9 and 10. We'll build them in the same manner as the Temple. Begin by cutting out the two pieces on each page, cutting along the outer red lines. Fold DOWNWARD along the blue center line and glue the two sides together. Cut away the white area around the piece, and lay it with the black tabs facing upward. Fold DOWNWARD along the wall's center line (indicated by the little blue triangle), and then fold the two black bottom tabs DOWNWARD. After doing this to all four sections, connect them together by gluing the little black side tabs to the back of the adjoining sections. Position the Courtyard wall on the game board between the Courtyard walkway (the path with the purple spirals) and the Outer Grounds walkway (the path with the green spirals). Be sure the bottom tabs are folded inwards with the green sides UP, and glue the Courtyard wall in place.

Now it's time for the headstones! They're on parts pages 11-13. Start by cutting along the green outer lines of all three groups of headstones. Then fold DOWNWARD along the blue center line, and fold UPWARDS along the two purple lines. Position the row of headstones as shown in Figure 2A, and glue the two middle panels (with the headstones) together. DO NOT glue together the two outer panels (with the square stones). After gluing the middle panels together, cut out the individual pieces (don't cut between the square stones and the headstones, they're all one piece). The finished headstone should look like Figure 2B, with the square stones forming a base. When you've finished all 16 headstones in this manner, it's time to glue them to the game board. The headstones go directly over the white spots on the Outer Grounds walkway and the Courtyard walkway. Each headstone's base should line up with the stepping stones on either side of the white spots. Glue down all 16 headstones. Now all the game board needs is the Vortex and 12 Sentinels! The Sentinels are on parts pages 14 and 15, and the Vortex is also on parts page 15. For the two groups of sentinels, start by cutting along the outer green lines of the group. We'll build these in the same manner as the headstones. Fold DOWNWARD along the blue center line, and then fold UPWARDS along both purple lines. Position the row of sentinels as shown in Figure 2A, and glue the two middle panels (with the sentinels) together. Don't glue together the two outer panels (with the square stones and grassy tabs). After gluing the middle panels together, lay the piece so the square stones are face up, and cut out the individual pieces. Again, do not separate the grassy tabs or the square stones from the Sentinel, they're all one piece. After cutting around the edges, turn the piece over and trim away the rest of the white area from the grassy tabs. When all 12 sentinels are finished, connect them to the game board. They should be positioned directly over the purple spots found along the edges of the Courtyard and Outer Grounds walkways. The square stone should cover a stepping stone, and the grassy tab should be between the sentinel and the Temple or Courtvard walls.

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Trim the grassy tabs if necessary so the sentinel stands beside the walkway, and glue all 12 sentinels to the game board.

The vortex is built in the same manner as the sentinels. Start by cutting along the outer green lines. Fold DOWNWARD along the blue center line, and then fold UPWARDS along both purple lines. Position the piece as shown in Figure 2A, and glue the two middle panels (with the vortex) together. Don't glue together the two outer panels (with the spiral stone and grassy tab). After gluing the middle panels together, lay the piece so the spiral stone faces up, and cut out the vortex. Again, don't separate the grassy tab or the spiral stone from the vortex, it's all one piece. After cutting around the edges, turn the piece over and trim away the rest of the white area from the grassy tab. Position the vortex in the center of the game board, with the spiral stone directly over the black spiral on the board, and the grassy tab over the grassy area beside the walkway. The vortex should sit beside the walkway (like the sentinels), not across the walkway (like the headstones). Glue the vortex in place and your game board is finished!

PLAYING PIECES: We'll begin with the four phantoms found on parts page 16, building them in the same manner as the headstones. Start by cutting along the green outer lines, and then fold DOWNWARD along the blue center line. Fold UPWARDS along the two purple lines, and position the row of phantoms as shown in Figure 2A. Glue the two middle panels (with the phantoms) together. Don't glue together the two outer panels (with the half circles). After gluing the middle panels together, cut out the individual pieces (don't cut off the half circles, they're part of the piece). The finished phantom should resemble Figure 2B, with the two half circles forming a base. Glue the base of each phantom to a penny (or other small coin). Your phantoms are now ready for battle!

Next cut out the monsters on parts pages 16 and 17. For each monster, fold the two blue tabs DOWNWARD, and then fold DOWNWARD along the blue line. Place a little glue on the blue tabs and glue the opposite image panel over them, as shown in Figure 3A. Pinch the piece gently between your fingers to open the bottom of the piece like an envelope (Figure 3B). The monster should now fit over the headstones on the game board, and is now ready to roam the grounds looking for victims. YAY!

Parts page 18 has four counter sheets and four coins. Cut out the four coins and glue them to pennies (or other small coins). Then cut out the four counter sheets. Add some dice (available elsewhere in the RavensBlight Toyshop), print out the game instructions, and you're all set to play!

To help keep from loosing any of the smaller pieces, there's a storage box on parts page 19. To build it, start by cutting out the entire piece. Cut along the 4 red lines beside the gray tabs. Fold the 4 gray tabs and the 3 blue tabs DOWNWARD. Next fold the 4 side panels and the top panel DOWNWARD along the green lines. Position the box as shown in Figure 4 and glue the gray tabs to the backs of the adjoining side panels. Fold the lid over the blue side tabs and tuck the lid's blue tab into the box to close the box. This storage box will hold all the small game pieces, and will also hold the counter sheets if you don't mind folding them in half.

And now that everything's been assembled... grab some friends and HAVE FUN!