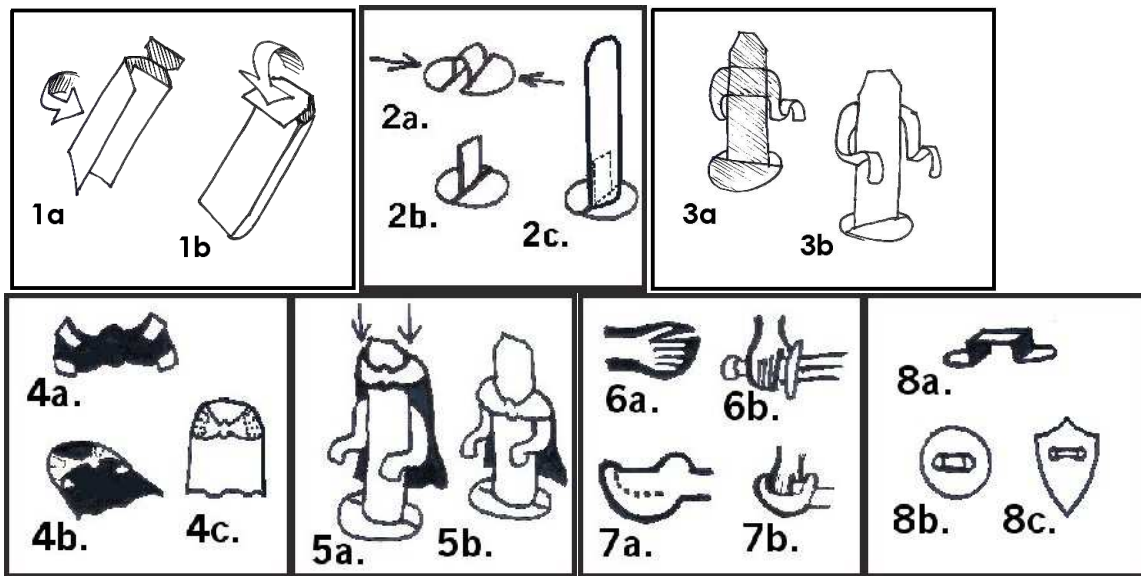


MONSTER SET 3 - Assembly Instructions Page One.

(For The Armored Knight, The Gladiator, and The Pirate)



Begin by cutting out the body section. Don't separate the panels, just snip out the entire piece. Fold the back panel and the blank panel along the black lines. Smear some glue on the back of the back panel and glue it directly on top of the blank panel, allowing the front panel to curve slightly as shown in figure 1a. Next fold the top panel back along the black line and glue it over the back of the head as shown in figure 1b. You should now have a hollow body with a flat back and a curved front.

Next snip out the base piece. Fold the two half circles upward and then lay them flat and slide them together as shown in figure 2a. While holding them flat, press the two middle squares together and crease the top edge. Be sure the base sits flat on your tabletop, and then glue the two squares together. Cut out the large black circle, place it face down, and glue the base on top of it. This will strengthen the base greatly, and will also make the finished model look more...well, you know...finished. Cut away the extra paper around the bottom circle to finish the piece. The base should now resemble figure 2b. Slide the base into the body and glue it to the inside BACK of the body section as shown in figure 2c. The monster's body should now stand upright.

Cut out the arm section along the outer red lines. Fold the two halves together along the black center line. Smear glue between the two halves and glue them together. Then carefully cut away the white area around the arms, being careful not to cut off the monster's fingers (or your own). Place the finished arm piece in position, and glue the black center panel to the back of the monster as shown in figure 3a. Bend the arms upward at the elbows and downward at the knuckles. Now your character is complete, but it still needs some weapons, and you can give the knight and the gladiator a cloak if you wish...

MONSTER SET 3 - Assembly Instructions Page Two.

If you want to add a cloak to either the knight or the gladiator, begin by cutting out the cloak back piece around the outer red lines and then fold in half along the black center line. Glue the two halves together and then cut away the white area around the cloak. If you wish, you may curve and shape the cloak a little, and the double thickness of card stock should hold the shape nicely. Next cut out the cloak front piece along the outer red lines, fold along the center black line, and glue the two sides together. Snip this piece out and fold the four flaps downward as shown (from behind) in figure 4a. Curve the front piece slightly, place a SMALL amount of glue on each tab, position the front piece over the back piece, and glue the two sections together as shown in figures 4b and 4c. It's very important that only the TABS of the front piece are glued down. It's a bit tricky but has to be done this way so the cloak will fit over the character's shoulders. Once the two cloak pieces are connected, gently slide the cloak down over the character's shoulders as shown in figures 5a and 5b, being sure the cloak is slid all the way down onto the shoulders. You won't need to glue the cloak to the body, and it can be removed later if your monster complains of being too warm.

And now it's time to give our savage little minions some weaponry! We'll begin by cutting around the outer red lines of the sword halves and then folding the sections in half along the black center line. Glue the two sides together and snip away the white area. Now carefully snip between the character's thumb and forefinger, as shown in figure 6a. Be careful not to cut off the thumb. Next put a small amount of glue on the underside of the character's fingers, place the sword in position, and glue the fingers to the sword as shown in figure 6b. For the pirate, you'll need to cut between the handle and guard as shown in figure 7a. Be careful not to cut too far, just enough to slide the pirate's fingers into. Next place the fingers over the handle and under the guard, as shown in figure 7b, and glue the sword in place. To give the pirate some extra bargaining power, we'll also give him a musket. Built it the same way as you built the sword, and then cut the character's other hand between the thumb and forefinger as shown in figure 6a. Place the musket in the character's hand the same way the sword was added in figure 6b, and glue in place. That's it for the pirate...let's let the little fellow go do some swashbuckling while we finish the knight and gladiator...

The Knight and Gladiator are both well armed with their trusty swords, but a wise warrior also carries a shield. So we'll begin by snipping out the shields around the outer red lines. Then fold along the black center line, glue the two sides together, and cut away the white area. Curl the knight's shield gently to form a curved front. Now cut out the shield handle. Fold the outside sections upward and the black square sections downward. The handle should form a shape like the one shown in figure 8a. Place the handle in position as shown in figures 8b and 8c. Glue the two end sections of the handle to the back of the shield, and then fold the character's hand downwards and place it into the handle from the top. Glue the back of the hand to the inside of the shield handle. Your ancient warrior now has a method of defending itself. And you now have a faithful guardian to protect your treasures and defend your kingdom!